

021106T4ADM
ANIMATION AND DIGITAL MEDIA LEVEL 6
MD/OS/AN/CR/01/6/A
CREATE ANIMATION SCRIPT
July/Aug 2024



**TVET CURRICULUM DEVELOPMENT, ASSESSMENT AND CERTIFICATION
COUNCIL (TVET CDACC)**

WRITTEN ASSESSMENT

TIME: 3 HOURS

INSTRUCTIONS TO CANDIDATE

1. This paper consists of two sections; A and B
2. Answer ALL the question as guided in each section
3. Marks for each question are as indicated in the brackets
4. You are provided with a separate answer booklet to answer the questions
5. Do not write in this question paper

This paper consists of FOUR (4) printed pages
Candidates should check the question paper to ascertain that all pages are printed as indicated and that no questions are missing

SECTION A: (40 MARKS)
Attempt ALL questions in this section

1. Your animation studio is in the storyboarding phase of a project. Highlight TWO reasons why you will need to create index cards in this process. (2 Marks)
2. In preparation for an animation project, mention THREE ways through which you will approve log-lines, considering their alignment with project goals and target audience. (3 Marks)
3. Jentaz animation studio is developing characters for a new series. Outline THREE steps you would advise them to take in the process of identifying major and minor characters to advance the plot and engage the audience. (3 Marks)
4. You are part of an animation studio team tasked with developing a new series. Outline THREE steps you will take in the process of transforming an animation idea into a log-line. (3 Marks)
5. Your animation production team is brainstorming concepts for a new project. Outline FOUR methodologies you would use in researching and analysing animation ideas. (4 Marks)
6. As a storyboard artist, you're tasked with visualizing key scenes for an upcoming animated film. List THREE ways you can identify animation scenes. (3 Marks)
7. You are a scriptwriter collaborating with an animation studio to create a new series. Highlight THREE steps you will follow in the process of writing an animation script according to industry standards and client requirements. (3 Marks)
8. Your animation studio is pitching a new project to potential investors. State THREE reasons why you would find it important to write an animation synopsis based on plot. (3 Marks)
9. Jerlens Media has employed you as a voice actor to work on an animated series. Outline FOUR steps you would take in the process of creating character dialogues for the animation. (4 Marks)
10. As a character designer, you're responsible for developing the personalities of animated characters. List THREE methods you would use to determine character traits in animation production. (3 Marks)
11. Wako Animations has assigned you the role of a script supervisor to review drafts for an animated film. Mention THREE factors to consider when evaluating draft scripts in the animation production. (3 Marks)

12. Your animation studio is finalizing the script for a new series. Outline THREE steps involved to gain approval for a draft script in an animation production. (3 Marks)
13. You are a scriptwriter tasked with creating the initial draft for an animated feature film. State THREE steps you would take in the process of generating a draft script. (3 Marks)

SECTION B: (60 MARKS)**Attempt any *THREE* questions in this section**

14. You are tasked with transforming an animation idea into a log-line, a brief summary of the story's premise.
- a) Explain FIVE reasons why a compelling log-line in the animation development process is essential (10 Marks)
 - b) Evaluate FIVE factors you would consider to ensure that the log-line effectively captures the essence and potential of the animation idea. (10 Marks)
15. JentaPix animation studio is embarking on a new project, and you are responsible for researching and analysing animation ideas to determine their viability and potential success.
- a) Explain FIVE key factors you would consider when researching animation ideas to assess their marketability and audience appeal. (10 Marks)
 - b) Describe FIVE methods you would employ to analyse and evaluate the creative and technical aspects of animation ideas during the research phase. (10 Marks)
16. As part of the pre-production process for an animation project, you need to identify and outline the various scenes that will compose the animation.
- a) Evaluate FIVE reasons why you would find it crucial to identify scenes in the animation production workflow. (10 Marks)
 - b) Describe FIVE techniques you would use to effectively identify and organize scenes for your animation project. (10 Marks)
17. You have been tasked with writing an animation script adhering to industry standards and client requirements.
- a) Analyse FIVE key elements that you must include in the animation script to ensure it meets industry standards and effectively communicates the story. (10 Marks)
 - b) Elaborate FIVE considerations you would take into account to ensure the animation script aligns with the specific requirements and preferences of the client. (10 Marks)

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