



PAN AFRICA CHRISTIAN UNIVERSITY

SCHOOL OF HUMANITIES AND SOCIAL SCIENCES

**END OF SEMESTER EXAMINATION FOR THE DEGREE OF
BACHELOR OF ARTS IN COMMUNITY DEVELOPMENT**

MAY-AUGUST 2024 TRIMESTER

CAMPUS: ROYSAMBU (ONLINE)

DEPARTMENT: COMMUNITY DEVELOPMENT

COURSE CODE: CDC113/ DCS101/ COD2113

**COURSE TITLE: INTRODUCTION TO COMMUNITY
DEVELOPMENT**

DURATION/ TIME: 3 HOURS

INSTRUCTIONS

- Read the instructions and questions carefully before you write the answers.
- All candidates must have their cameras on during the entire examination session failure to which their attempt shall be cancelled.
- **Answer any TWO questions**
- ***ALL PAC University's examination rules and regulations apply***

QUESTION 1

- a. Using five reasons, justify this phrase “Community development is not community development without the people’s participation.” **(10 marks)**
- b. Determine five reasons why community members may decline from participating in alien/ foreign development project introduced in their community precisely meant for their own development. **(10 marks)**

QUESTION 2

Any community development project is successful only when new innovation is acceptable to the community. In this reference

- a. Discuss five reasons why people resist new innovation meant for their own development. **(10 marks)**
- b. As a community development student recommend five strategies that can be used to overcome barriers associated with implementation of new innovation in your community. **(10 marks)**

QUESTION 3

The debate on the question whether you need to be a professional to participate in community development has generated a lot of arguments in the community development discourse. In this reference:

- a. Provide five justifications that support the importance of engaging community development experts to facilitate community development initiatives. **(10 marks)**
- b. Design a brief job description of an effective community development agent clearly integrating five skills the candidate should possess. **(10 marks)**