



**PAC INSTITUTE OF TECHNOLOGY AND SOCIAL STUDIES SEPTEMBER –
DECEMBER 2025 ASSESSMENT**

FORMATIVE ASSESSMENT

Course : ANIMATION AND DIGITAL MEDIA

Level : 6

Unit of Competency : DEVELOP 2D ANIMATION 2

**WRITTEN ASSESSMENT
TIME: 3 HOURS**

INSTRUCTIONS TO THE CANDIDATE:

- 1. Read all the instructions carefully before attempting the questions.*
- 2. This paper consists of two sections, A & B.*
- 3. You are allowed 3 Hours to Answer the questions.*
- 4. Marks for each question are indicated in brackets.*
- 5. Write your responses in the Separate Answer booklet provided.*
- 6. Do not write anything on this question paper.*

SECTION A: (40 MARKS)

*Answer **ALL** questions in this section.*

1. Define the term 2D animation. (2 marks)
2. List any FOUR principles of animation. (4 marks)
3. Identify TWO types of key frames used in pose-to-pose animation. (2 marks)
4. Name THREE components of an exposure sheet layout. (3 marks)
5. State TWO advantages of using a character library in 2D animation. (2 marks)
6. Record TWO differences between frame-by-frame and pose-to-pose animation. (4 marks)
7. Identify THREE camera movements used in 2D animation. (3 marks)
8. List FOUR types of poses used in in-between animation. (4 marks)
9. Define animatic analysis. (2 marks)
10. Name THREE elements to consider when cleaning animation poses. (4 marks)
11. Identify TWO camera angles commonly used in 2D animation. (2 marks)
12. State TWO functions of motion curves in cut-out character animation. (2 marks)

SECTION B: (60 MARKS)

*Answer any **THREE** questions in this section.*

13. Imagine you are animating a short 2D scene where a character performs a series of actions in sync with dialogue and sound effects.

- a) Explain the process of creating a pose-to-pose character animation. Include the role of key frames, timing, and breakdown poses. (10 marks)
- b) Describe the use of an exposure sheet in 2D animation. Analyse how it helps in planning action, audio, and camera instructions. (10 marks)

14. You are finalizing a 2D animated scene for a short film.

- a) Analyze the FIVE importances of cleaning animation poses. Include discussion on silhouettes, background integration, lip-syncing, and validation of principles of animation. (10 marks)
- b) Discuss FIVE ways how camera parameters, angles, shots, and movements influence the staging of a scene. (10 marks)

15. A client has given you a contract to design a basic 2D animation scene. Explain your choice to demonstrate storytelling considering aspects below.

- a) Theme and mood (4 Marks)
- b) characters (4 Marks)
- c) props (4 Marks)
- d) camera angles (4 Marks)
- e) pose planning (4 Marks)

16. Compare and contrast frame-by-frame animation and cut-out character animation. Illustrate your answer with FIVE examples and explanations for each of their application. (20 marks)